

Understanding Quality Goals

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1. Quality crisis and candidate causes (7)
2. Requirements risk management (4)
3. Tactics for managing quality awareness (10)
4. Quality Assumption Reviews (15)
5. Resolving the quality crisis (3)

Developers don't understand quality goals

Many developers have a shallow understanding of how to achieve quality goals such as safety, security, and availability.

Developer ignorance endangers project results.

Customers want functions



The Quality Crisis

There is a **self-inflicted quality crisis** in progress.

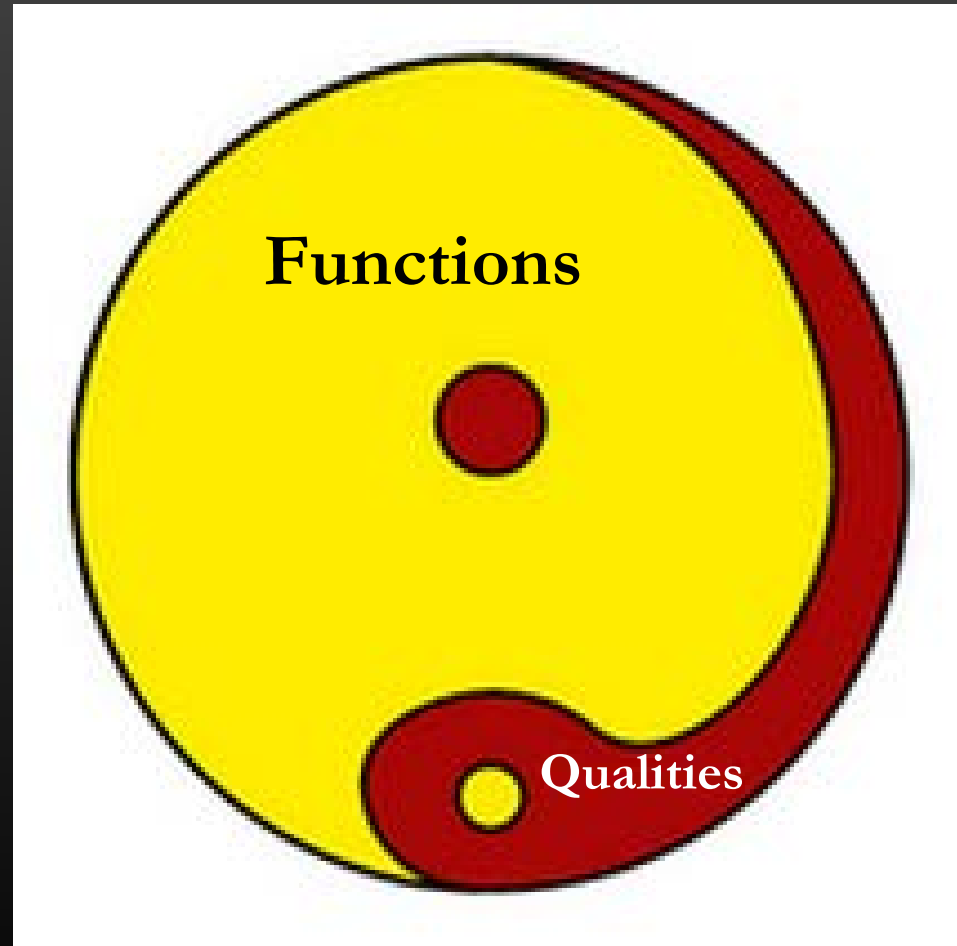
Websites are hacked or fail to handle large loads *and we shrug*.

Failure teaches us little and changes nothing.

This may be a “henny penny” (or not)

The resolution: Increased quality awareness and learning

Over-emphasis on functionality



What programmers need to know

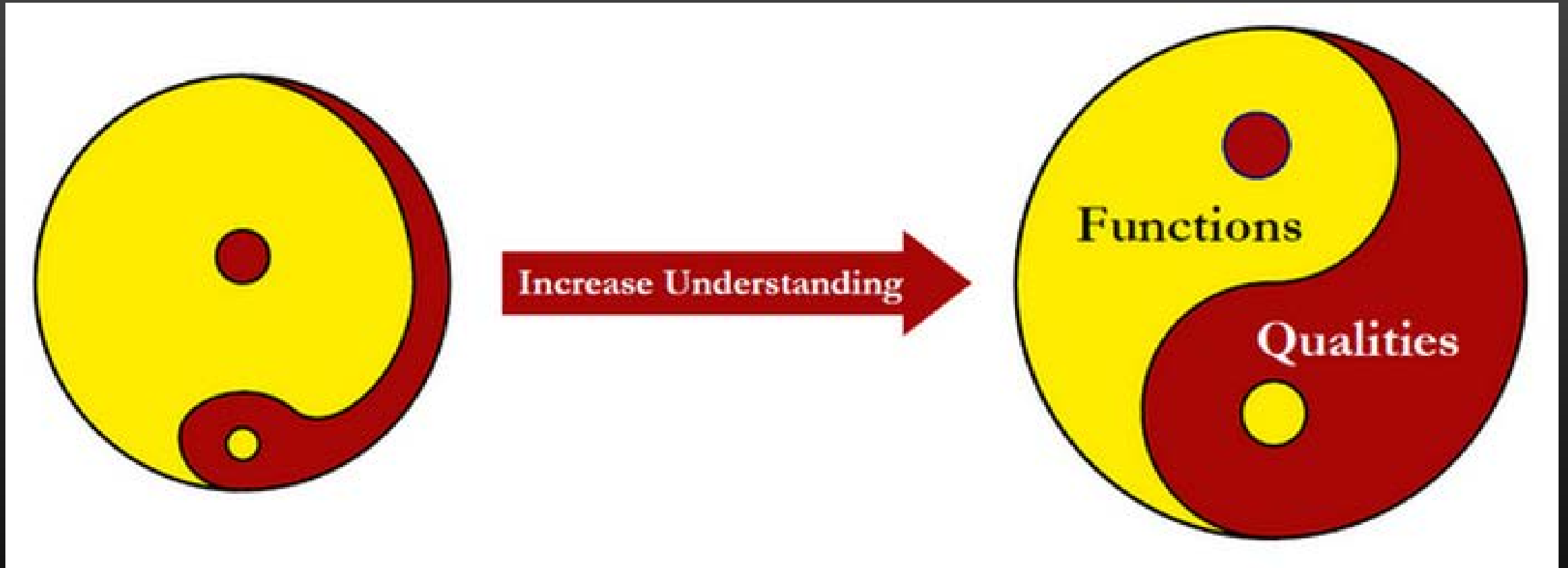
Delete reservation & refund payment (for example)

Functional
Requirements
i.e. behaviors

- Input verification
 - Request validation
 - Exception handling
 - Logging
 - Safeguards
 - Security guards
 - Encryption
 - Testpoints
- et. al.

Functional components are crosscut by
quality supports e.g. exception handlers

Becoming Quality-Aware



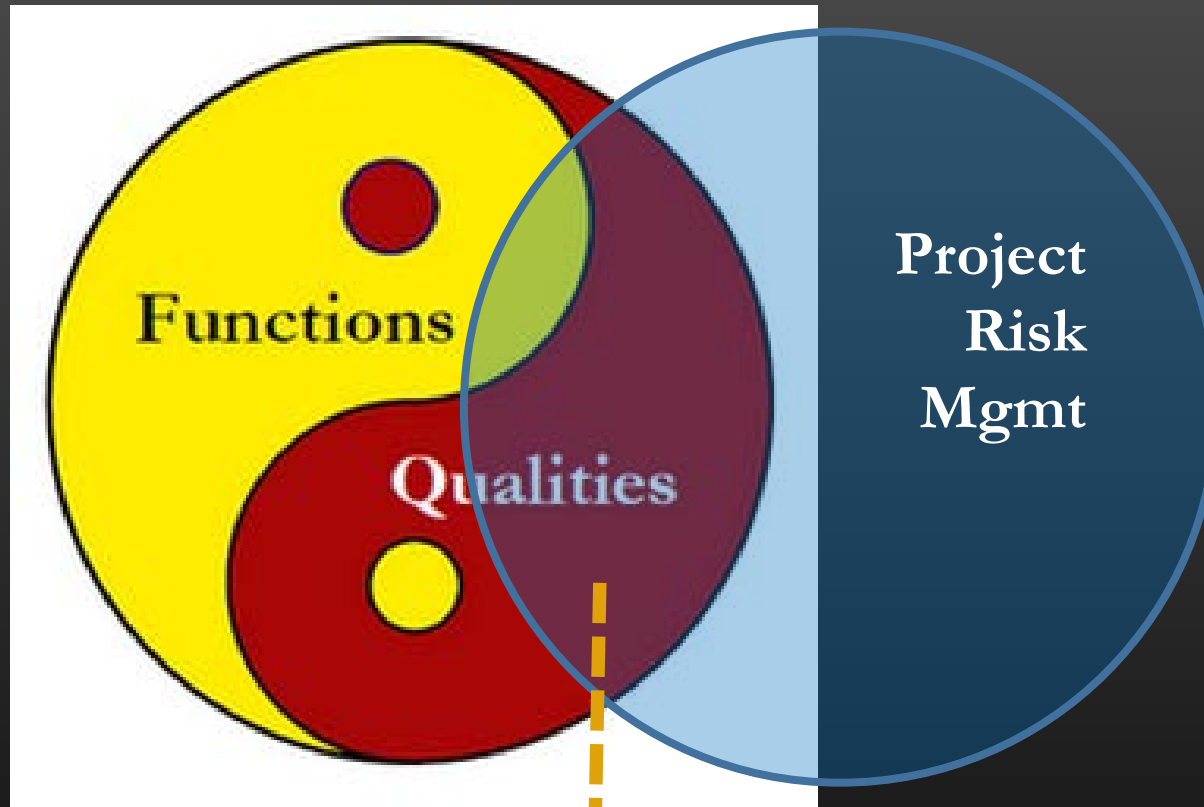
Understanding that **functionality is just the beginning**

Candidate causes of shallow understanding

- Goals are numerous (50 +) and crosscutting (pervasive)
- Some are software engineering subfields
- Attributes (e.g. quality level) are numerous (20 +) and complex
- Goals may conflict (e.g. create infeasible pairs) or support
- Goals have ad hoc mitigation and support tactics
- Tactics are situation-specific
- Goals are hard to verify
- The nature, scope, and verification of quality goals are not taught
- Achieving quality goals is drudgery i.e. no fun
- Quality goals are “ignored” by Agile

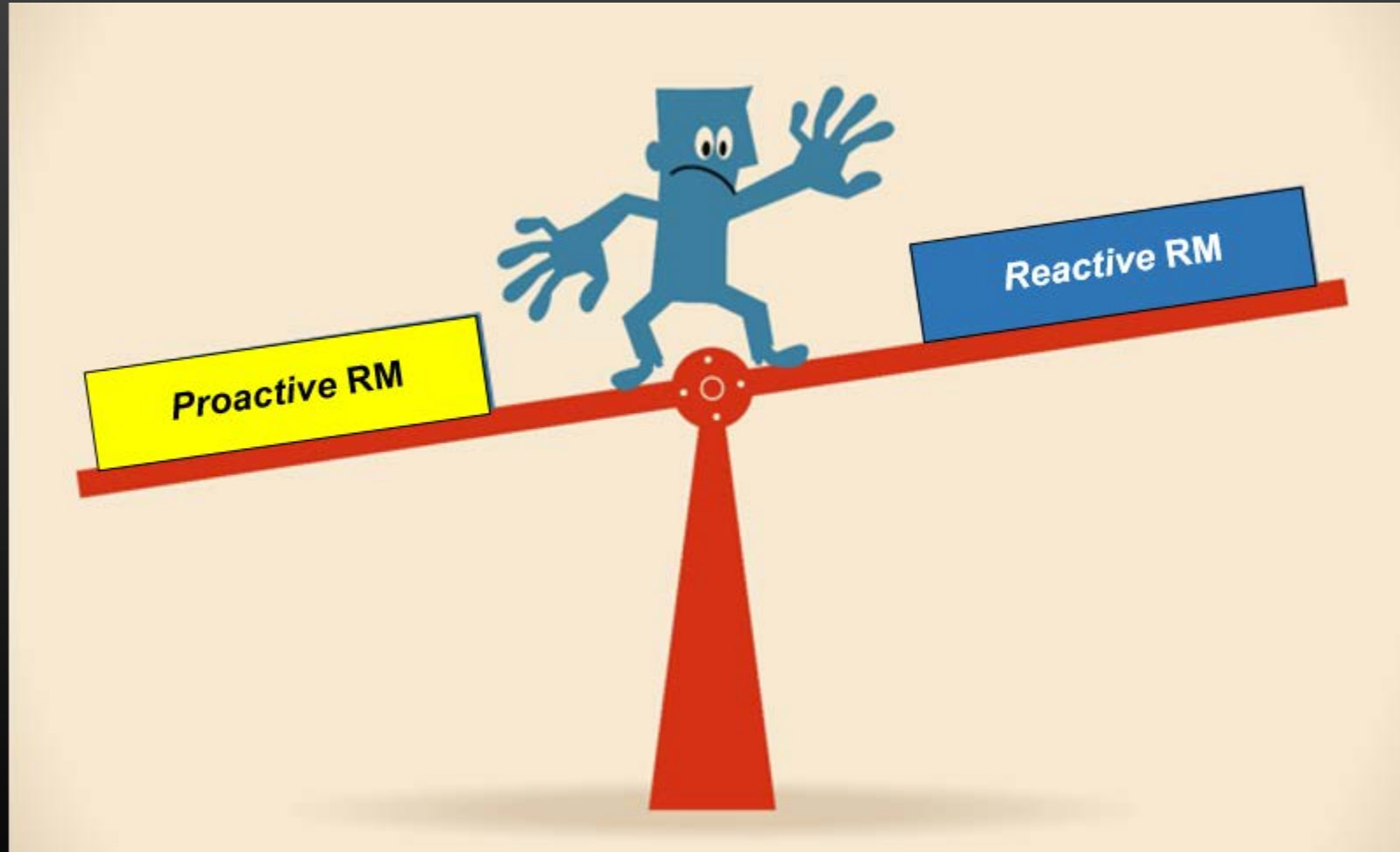
Qualities are dangerous

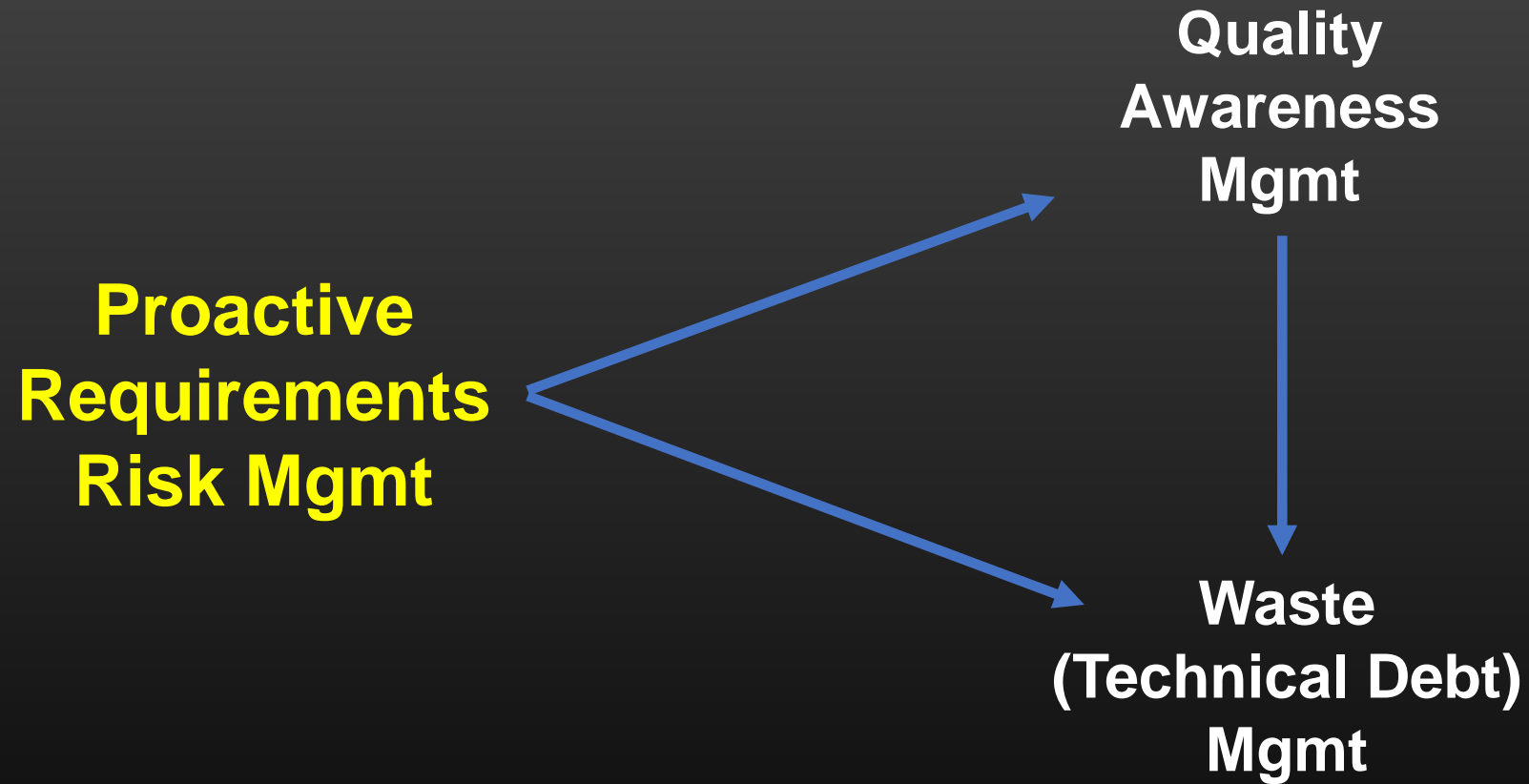




**Requirements
Risk Mgmt (RM)**

Searching for the Golden Mean





Tactics for managing quality awareness

- a. *Holding quality assumptions reviews* (temporary tactic)
- b. *Creating rich project quality models* (RPQMs)
- c. Holding (mini) "quality attribute workshops" *using RPQMs*
- d. Creating "quality scenarios"
- e. *Sketching verification strategies for project quality goals*
- f. *Recording quality learnings*
- g. Holding brown-bag lunch sessions to share quality experiences
- h. Running "quality discussion groups" that read book chapters and papers

Find resources at quality-aware.com

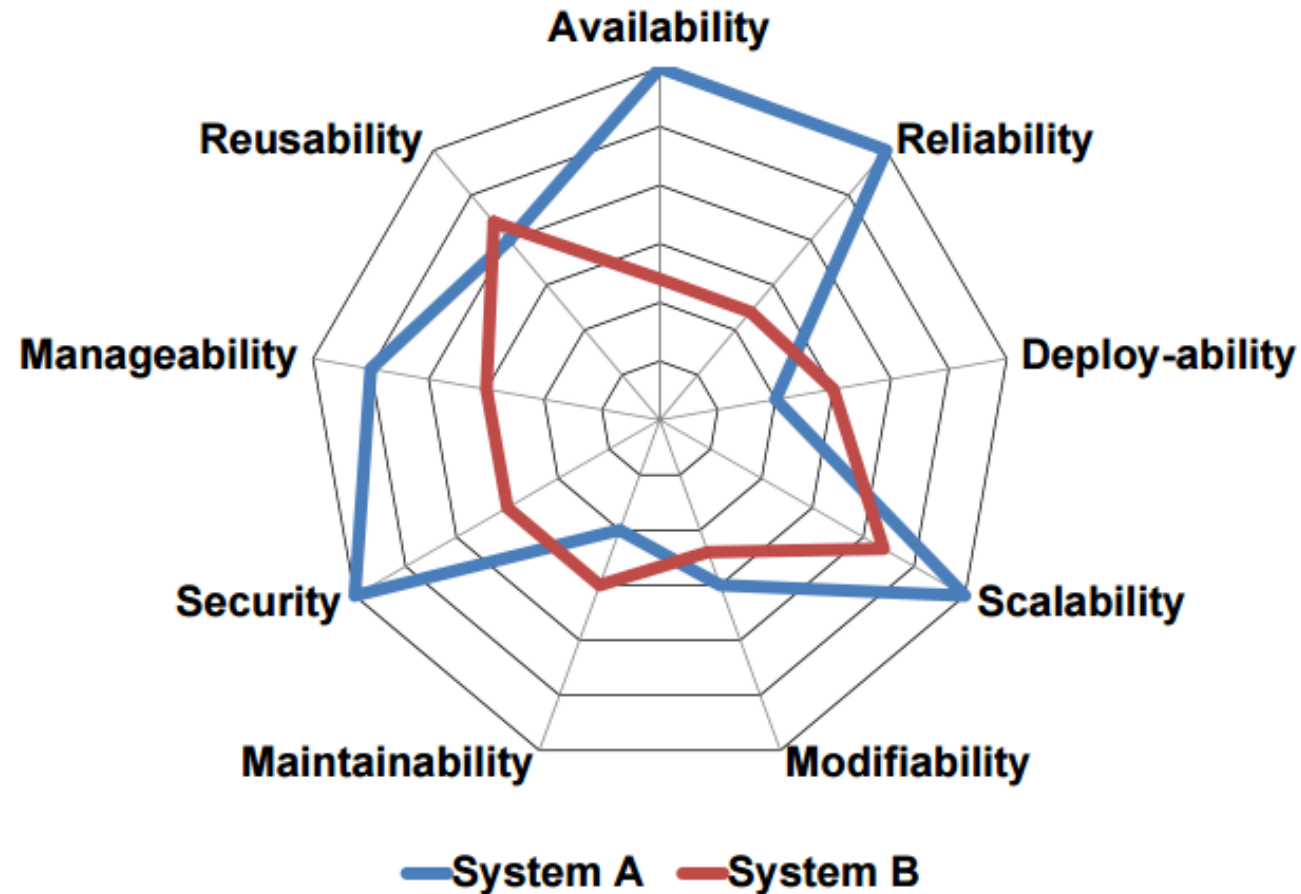
b. Creating Rich Project Quality Models (1)



ISO 25010 and its peers are *meager* quality model templates

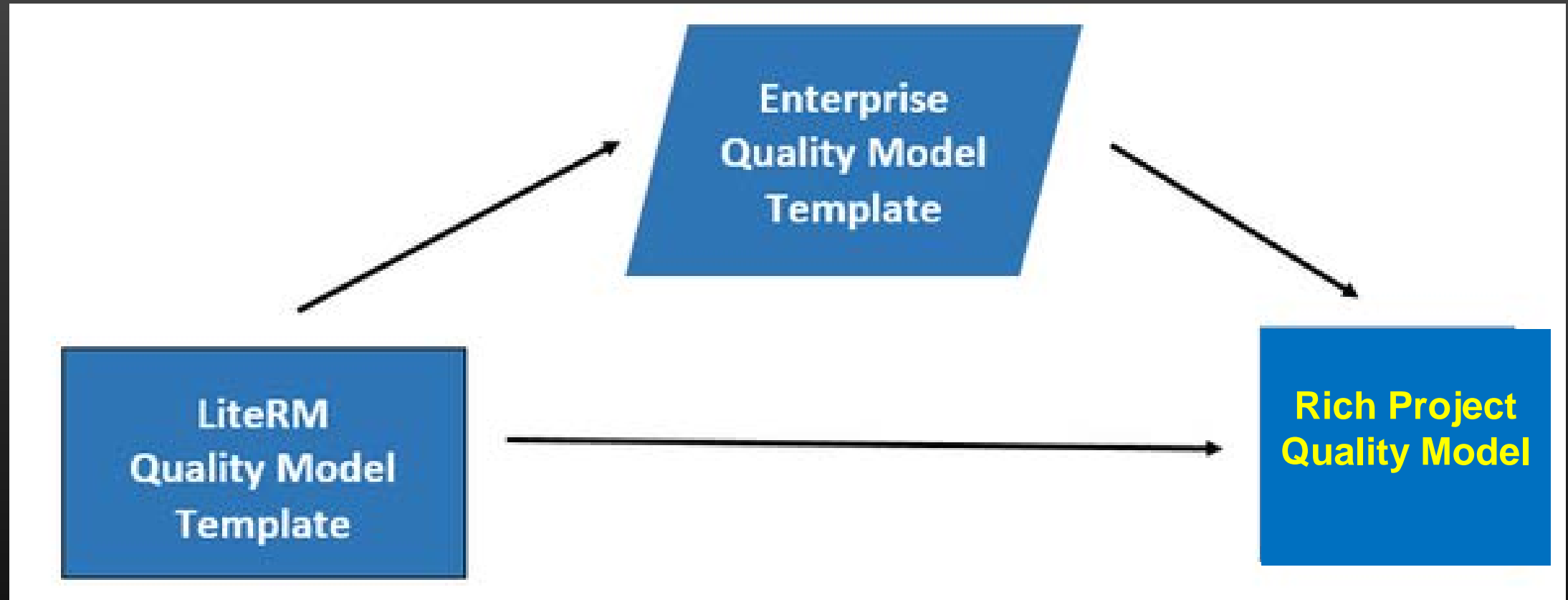
b. Creating Rich Project Quality Models (2)

Same Properties, Different Systems



This is a *meager* project quality model

b. Creating Rich Project Quality Models (3)



LiteRM is a *rich* quality model template

b. Creating Rich Project Quality Models (4)

Rich quality model templates
are analogous to



f. Recording Quality Learnings

Rich quality model templates
(and development standards)
are **natural places** to record
quality lessons.

Without them, lessons are lost.

e. Verification Q & A

Isn't verification just a fancy word for testing?

No

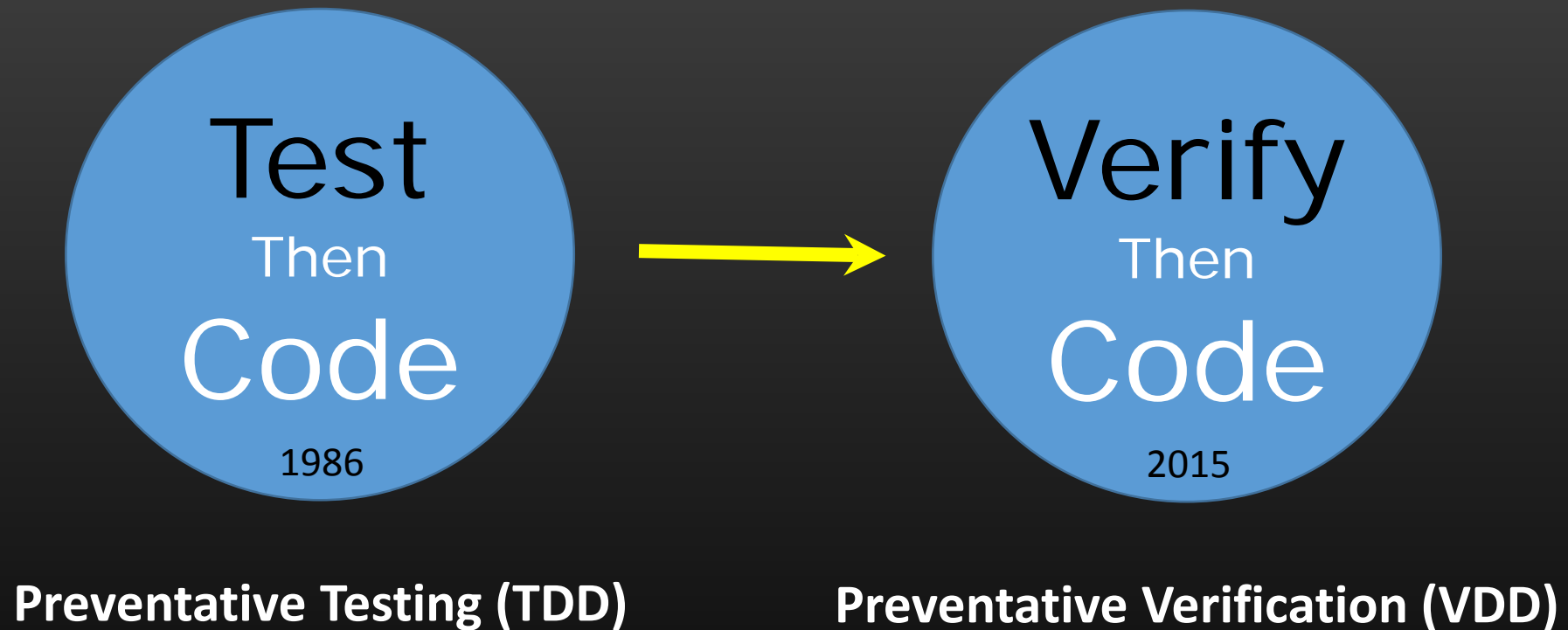
Then, what is it?

A **composite checking activity** that includes **analysis** e.g. hazard analysis, **technical reviews** e.g. code inspections, and **measurement** e.g. mean time between failures, as well as **testing**.

Why should I care?

Quality goals must be verified. **Testing alone is inadequate** e.g. security testing is not enough, also need threat analysis and security guard code inspections.

e. Sketch & Execute Verification Strategies Early



e. Why verify early?

“IT projects that applied NFR (Non-Functional Requirement) verification techniques relatively early in development **were more successful on average** than IT projects that did not apply verification techniques (or applied them relatively late in development)”

- [Eltjo Poort, Nick Martens, Inge van de Weerd and Hans van Vliet](#)
“How Architects See Non-Functional Requirements:
Beware of Modifiability” *REFSQ 2012* [Best Paper]

e. Sketching a Verification Strategy

[See sample on last page of handout]

a. Quality Assumptions Review – Why?

- To synchronize understanding of quality goals, how they differ from functional requirements, and how they are achieved.
- To build a culture of quality-awareness
- To prepare for quality goal identification

a. Quality Assumptions Review – How?

1. Create a list of basic assumptions [see handout]
2. Distribute assumptions prior to review and encourage discussions
3. During the review, various reviewers:
 - a. Read assumption
 - b. Ask for questions
 - c. Ask for problems with assumption or its statement
 - d. Ask for disagreements and reasons
4. Record open issues and comments during the review
5. Distribute resolutions after the review

Assumption 3

Quality goals, their relationships, and attributes are **invariant** across application domains and should be described in a **rich quality model template**. Relevance, priorities, levels, and implementations must be determined while developing the **project quality model**.

Assumption 4

Most quality goals (e.g. safety, throughput) **crosscut functions** and thus can't be implemented in a single increment and have an increasing cost to implement or repair across iterations.

Assumption 5

Some quality goals entail **levels of achievement** e.g. security, privacy, and performance. For example, if security is relevant, should it be **minimal** using a user name and password, **moderate** using user name, password, and security questions, or **strong** using a retinal scanner?

Assumption 6

Understanding quality goals entails understanding their **feasibility** (i.e. achievability). For example, is 99.999% reliability possible in your situation?

Assumption 7

Some pairs of qualities **conflict** e.g. understandability and performance, while others **support** e.g. security supports privacy.

Assumption 8

Some qualities are **essential for all applications** for example (1) compliance with required rules, (2) domain sufficiency, (3) understandability, and (4) verifiability.

Assumption 9

Some qualities are **universal** in the sense that it is hard to imagine a system where they don't matter. These include the essential qualities (assumption 8) as well as: ease of use and learning, modularity, reliability, and responsiveness.

Assumption 10

Quality goals are achieved using tactics e.g. supports and self-checking results. There are at least four types of supports:

1. other qualities
2. system functions e.g. logging & exception handling
3. sets of rules e.g. coding standards & design patterns
4. warning labels e.g. “are you sure that ...”

Assumption 11

Many quality goals are **harder to understand, express, achieve, and verify** than most functional goals.

Even when the quality goal is precise and you know the candidate supports, you must select the specific supports needed to achieve the goal based on the system-specific execution environment.

Assumption 12

Some quality goals (e.g. availability, performance, privacy, reliability, safety, security, and usability) are **much harder to understand** than other quality goals. This is because each is a software engineering subfield with an extensive body of knowledge.

Assumption 13

Verifying quality goals is **much more difficult** than verifying functional goals. Quality goals, levels, and tactics must be verified with composite strategies that include technical review, analysis, measurement, and test. **Testing alone is inadequate.**

Assumption 15

Quality goals should be **monitored** with built-in tests, exception logging, and service call tracking.

Assumption 17 (summary)

Quality goals and functional goals have **little in common**
[See comparison in handout].

Resolving the Quality Crisis

The challenge is to raise developer awareness of quality goals to the same level as their awareness of functional goals. This implies **early understanding** of:

- high-priority quality goals and their attributes
- conflicts between qualities and how they should be resolved
- critical supports for each quality level
- effects of the critical supports on each domain function
- how qualities will be verified

Quality-Aware Development

Refers to any development process starting and continuing with activities aimed at helping stakeholders be quality-aware.

For example, **Quality-Aware Agile** is a hybrid process that begins with the identification of relevant quality goals along with their levels, priorities, and supports.

It should take **less than a week** to draft a rich, but rough, project quality model.

Quality-Aware Agile

The Agile process that follows considers the selected quality goals and supports when designing and coding the architecture and individual modules.

Each iteration includes the identification and verified achievement of incremental quality goals that depend on the functions chosen for the increment and the project's quality model.

Incremental learning about final quality goals should be recorded in the quality model.

Wrap Up

Thanks for your participation.

Please help resolve the quality crisis
by raising quality awareness in your organization.

Resources available at quality-aware.com

Questions or Comments

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