

# PSP<sub>DC</sub>: An Adaptation of the PSP to Incorporate Verified Design by Contract

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# Motivation

- To investigate whether PSP improves quality of software when incorporating formal methods, specifically verified design by contract.
- This implies:
  - Adapting PSP incorporating verified design by contract.
  - Quantitatively evaluating the application of the new process.

# PSP<sub>DC</sub> (Design by Contract)

- PSP<sub>DC</sub> : adaptation of the PSP that incorporates Verified Design by Contract.
- Adding up advantages of the PSP and of formal methods.

# Verified Design by Contract

- Design by Contract (DbC) is a design technique that uses formal notation for specifying classes (pre- and post-conditions of methods and class invariants.)
- Verified DbC adds the requirement of proving that implementations satisfy the specifications.

# Verified Design by Contract

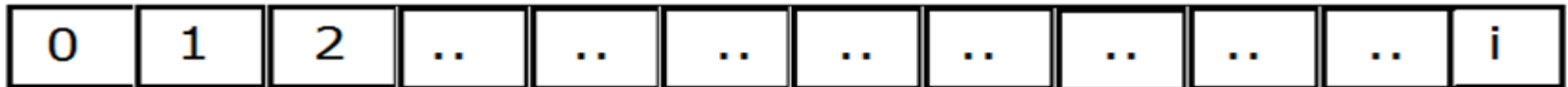
- Types of statements used in Design by Contract
  - Pre-conditions of methods
  - Pos-conditions of methods
  - Invariants of classes

# Verified Design by Contract

- Pre-conditions must be satisfied each time the method is invoked.
- Post-conditions must be satisfied at exit of each method.
- Class invariants must be satisfied at every visible state of each instance of the class.

Example:

Calculate the mean of the elements of an array using  $PSP_{DC}$



# Formal Specification

```
/* @
```

```
@ requires list.length != 0;
```

```
@ ensures \result == (\sum int I; 0 <= I && I  
< list.length; list[I])/list.length;
```

```
@ ensures (\forall int I; 0 <= I && I <  
list.length;
```

```
@      list[I] == \old(list[I]));
```

```
@*/
```

```
public static double Media(double[] list) { }
```



# Formal Specification Review

- Sample error: index the array from the position 1, instead from the position 0.

# Formal Specification Compile

- Sample error: missing ";"

# Code

```
/* @
@ requires list.length != 0;
@ ensures \result == (\sum int I; 0 <= I && I <
list.length; list[I])/list.length;
@ ensures (\forall int I; 0 <= I && I < list.length;
@      list[I] == \old(list[I]));
@ */
public static double Media(double[] list) {
    double media = 0;
    for (int i = 0; i < list.length; i++) {
        media = media + list[i];
    }
    return media/list.length;
}
```

# Proof



The postcondition is that the variable **media** contains the sum of the array

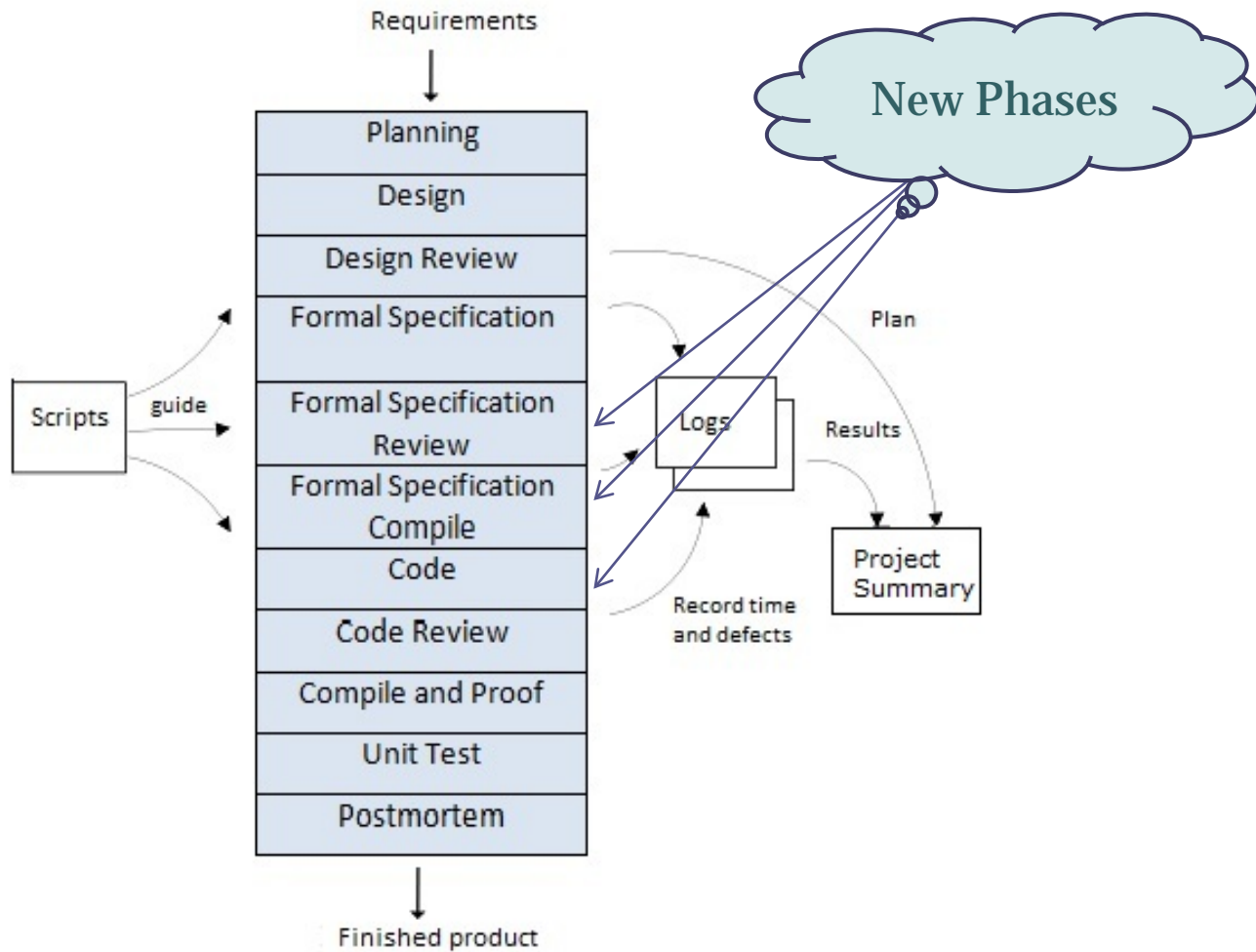
The loop invariant is that **media** contains the sum of the array to the **i - 1** position.

The end of the loop will be when **i == list.length** (end of the array).

# PSP<sub>DC</sub>

- PSP<sub>DC</sub> incorporates new phases:
  - Formal Specification
  - Formal Specification Review
  - Formal Specification Compile
- Modifies existing phases
- Includes scripts and check lists.
- Includes a classification of defects injected into the formal specification.

# PSP<sub>DC</sub>



# PSP<sub>DC</sub>: Formal Specification

- Specify pre- and post-conditions of methods and invariant of each class, using formal notation.
- This constitutes a new phase—we want to measure the time spent in formal specification.
- It follows Design Review—reviews are effective for detecting injected defects.

# PSP<sub>DC</sub>: Formal Specification

## Script

### I. Construction:

- defining each class with its method headers (in the computarized environment)

### II. Specification:

- write down in the carrier language the pre- and post-conditions of each method as well as the class invariant

# PSP<sub>DC</sub>: Formal Specification Review

- Formal Specification Review has the objective of detecting as many defects as possible that has been injected during Formal Specification.
- To avoid them propagating into later phases.



# PSP<sub>DC</sub>: Formal Specification Review

## Script

- I. Review: inspecting the sentences of the specification using a check list
- II. Correction: all defects detected during Review are removed
- III. Checking: looking over the corrections in order to verify their adequacy

# PSP<sub>DC</sub>: Formal Specification Compile

- Any computerized tool supporting Verified Design by Contract will be able to compile the formal specification
- It is worthwhile to detect all possible errors in the formal specifications before any coding is carried out

# PSP<sub>DC</sub>: Compile and Proof

- The phase Code Compile is modified in order to provide, besides the compiled code, evidence of its correctness with respect to the formal specification (formal proof).
- The formal proof gives evidence of the correctness of the code with respect to the formal specification.
- Tools can be used to help derive the proof.

# Review Process

Planning
Design
Design Review
Formal Specification
Formal Specification Review
Formal Specification Compile
Code
Code Review
Compile and Proof
Unit Test
Postmortem

Planning
Design
Design Review
<b>Test Case Construct</b>
Formal Specification
Formal Specification Review
Formal Specification Compile
<b>Pseudo code</b>
<b>Pseudo code Review</b>
Code
Code Review
Compile and Proof
Unit Test
Postmortem

# Conclusions

- We construct a process to adapt PSP to incorporated Verified Design by Contract.
- Added:
  - New phases
  - New script
  - Forms
  - Checklists
  - New classification for the defects of the formal specification.

# Future Works

- Specify and make changes to the support tool.
- Evaluate  $PSP_{DC}$  by performing:
  - Case Studies
  - Controlled Experiments

**Thanks!**

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